

## CONNECTING TO A NETWORK SERVER

## ABSTRACT

Connecting to a network server includes determining, at a first server, to which one of N mirrored servers a request from a client should be routed based at least in part on an address indicating the client and a route to the client and on the quality of service between at least some of the N  $\min$ servers to the client and determining to route requests from other clients associated with the address to the one of the N  $\,$ mirrored servers.

20094098.doc

5